

Consigli sul design per un corso in Moodle

Materiale tratto da: Michelle Moore: Teaching with Moodle; best practice for course design.
<http://www.slideshare.net/michelledmoore/>

- Forums
- Glossaries
- Questionnaires
- Quizzes
- Resources
- Wikis

Search Forums


[Advanced search](#)

Administration

[Enroll me in this course](#)

Course categories

- Sandbox
- BCHS
- BCMS
- BCPS
- BVES
- PHS
- SPES
- SPHS
- ALTS
- Region I
- TTL



Welcome to Moodle, your virtual learning environment!

Moodle is an open source course management sytem(CMS) similar to Blackboard. It is user-friendly for teachers and students.

This course is designed to walk you through the main features you will use as you build your first course.

Once you've taken a tour of what is available to you as a teacher to create a course, you will learn how to set up, personalize, and add content to your own course.

[News forum: Remember, your Beuwolf project is due!](#)

1

Wetlands, Louisiana's Future

Wetlands

- [Delta Wide Crevasses--link to a website](#)
- [Resource: This is a website created within Moodle](#)
- [Assignment--Online text page](#)
- [upload a ppt](#)

2

Thinking about today's Government

Government

[Go to calendar...](#)

Calendar

June 2010

Sun	Mon	Tue	Wed	Thu	Fri	Sat
		1	2	3	4	5
6	7	8	9	10	11	12
13	14	15	16	17	18	19
20	21	22	23	24	25	26
27	28	29	30			

Events Key

● Global ● Course

Latest news

04:02 PM, Mar 11

[St. Patrick's Day more...](#)

03:11 PM, Nov 17

[Beuwolf thoughts more...](#)

[Older topics ...](#)

NON usare più di tre caratteri per pagina!

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This course is developed by HRDNE, Moodle Partner.

✔ A just for fun starting quiz

1

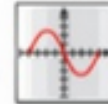
Hardware Concepts



- ✔ Understand the term hardware
 - ? What type of computer do you own?
- ✔ Understand what a personal computer is
- ✔ Identify common handheld portable digital devices
- ✔ Identify the main parts of a computer
- ✔ Identify common input and output ports

2

Computer Performance



- ✔ Know some of the factors that impact on a computer's performance
 - ✔ The development of the PC exercise
- ✔ Know that the speed (operating frequency) of the CPU is measured in megahertz (MHz) or gigahertz (GHz).
 - ? How fast is your computer...
 - ✔ General concepts - review questions (marked by a tutor)
- Optional further reading
 - ✔ Choosing a computer - some tips

3

Memory and Storage



- ✔ Know what computer memory is
 - ? How much memory does your computer have...
- ✔ Know storage capacity measurements: bit, byte, KB, MB, GB, TB.

ICT Glossary

🌐 A website is a collection of web pages.

Technology quotes

👤 During my service in the United States Congress, I took the initiative in creating the Internet - *Al Gore describing his 1986 legislation to interconnect five supercomputer centers (17 years after the first Internet servers hooked up)*

Useful websites

🌐 www.school-resources.co.uk An easy-to-read technology site.

Mantieni una certa uniformità nella pagina

interactivity.



Using a Mask for a banner ad

See Steve's Tutes: Typing Effect



More Steve's Tutes: Get Video Tutorials for Flash



Professional

USE AT HOME: Ultrashock Flash examples from experts

Creating an Animated GIF Using Fireworks

D1 evaluate one software package or technique that is used to create animations

2

Be able to plan, create and review an animation using digital methods (Learning Outcome 3 in Spec.)

P6 design, create and review animations for particular purposes that use both vector and bit map graphics

P7 design, create and review animations for particular purposes that are designed to be incorporated into web pages

Techniques for keeping file sizes small: Essential for the web - Publish Options

Banner Examples - scroll down for lots of animated banners

Storyboard Template - 4 panels per sheet

Storyboard Logo Example

Storyboard Stickman Example for Language Teaching

M3 adapt and improve animations based on formal reviews

Spare Review Forms for P6 offline and P7 web animations

D2 evaluate the tools and techniques used to create finished animations

Video - Compare 3 methods for bouncing ball: key frame, guide layer and action script - Steve's Tutorials

Putting it Together - how animation gets made

You Tube: How it's made - Animation

3

On completion of this you should:

- 1 Understand the origins and types of animation
- 2 Be able to use software techniques used in animation
- 3 Be able to plan, create and review an animation using digital methods.

Read full intro

Further Training

Microsoft DreamSpark: an initiative from Microsoft that allows students to download Microsoft developer, designer, and gaming software at no charge and in addition provides access to other resources such as books and training.

To access the free resources students are required to logon to the site (www.dreamspark.com)with their Windows Live id (which will be their student e-mail

NON temere gli spazi bianchi!

None

Activities

- Assignments
- Forums
- Quizzes
- Resources

Recent activity

Activity since Saturday, June 26, 2010, 02:05 PM
[Full report of recent activity...](#)

Nothing new since your last login

Administration

- Enroll me in this course
- Profile

Welcome to English 9!



General Information

Course Syllabus or Overview Goes HERE

- Welcome and Instructions for Visitors

1 ***Romeo and Juliet***

Introductory Discussions

- Primary Document for Parenting Advice Forum
- Seventeenth Century "Advice to Parents"

Assignments and Handouts

- Prologue Assignment
- Shakespeare's Biography
- Performance Requirements
- Character Analysis Assignment

Quizzes

- Act 1 Quiz

Journals

- R & J Journal/Short Writing Assignment

Concluding Discussions

Calendar

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27	28	29	30			

Events Key

- Global
- Course
- Group
- User

Usa dei titoli introduttivi e delle etichette

The majority of this course is online but you will be required to be on campus in the mornings on specific days. To view your group's schedule for the week, access the Moodle calendar.

Remember, your teachers will be following you virtually. 😊

Yikes!

[Listen to the welcome audio message from your teachers. This audio file may take a couple of minutes to download depending on the speed of your internet connection. Make sure your computer's speakers are turned on.](#)

[A Summer School Message from \[redacted\]](#)

[CGHS Online](#) » [Comp II SS 2010](#) » [Resources](#) » [Listen to the welcome audio message from your teachers. This audio file may take a couple of minutes to download depending on the speed of your internet connection. Make sure your computer's speakers are turned on.](#)

forums.

[Course syllabus and class expectations document.](#)

3

A Step by Step Procedure for Writing a Formal Research Paper.

Not sure where to start and what task to attempt first? Read an overview of the procedure for writing a research paper. (Make sure you scroll all the way down.)

[A Step by Step Procedure](#)

4

Composition III Rubrics

A number of rubrics will be shared ahead of time so that you will know the criteria by which your work will be graded.







NON eccedere con i nomi delle attività

explore, experiment, and be creative with Photoshop. It also challenges you to think as a graphic designer while trying to sell an idea.

Module 5 Objectives:

1. Learn to effectively use type in Photoshop.
2. Understand the difference between a layered and flattened Photoshop document.
3. Explore the issues involved when working on larger Photoshop documents.
4. Use Photoshop in a creative way.
5. Approach Photoshop as a graphic designer and the challenges of "selling an idea."

Review and complete the following tasks/assignments for Module 5:

-  Module 5 Pretest
-  Module 5 Resources
-  Module 5 Examples
-  Assignment 5 Research
-  Assignment 5 - Movie Poster
-  Module 5 Posttest

6 AS 301 DIGITAL IMAGING **MOD. 6** MULTIPLE IMAGES BASED ON A THEME

Suggested Start Date: Monday, October 25, 2010

****Attention: Multiple Due Dates for Module 6****

Due Date: Wednesday, October 27, 2010, 10:50AM CST (Research)

Due Date: Friday, November 5, 2010, 10:50AM CST (Assignment)

Classroom meetings for Module 6: Oct. 25, 27, and Nov. 1.

In Module 6, we will be creating a series of images based on a theme. As in Module 5, you will need to "sell the idea" with your

Usa denominazioni brevi ed efficaci per i vari moduli

Photo of the Week



Activities

- Assignments
- Forums
- Resources
- Wikis

People

- Participants

Administration

- Turn editing on
- Settings
- Assign roles
- Child courses
- Groups
- Backup
- Restore
- Import

Welcome to Digital Photography

**Your computer is your darkroom.
Your software is free.
The world is your gallery.**

This lesson is a sample course written by Paul Nelson. The content and photographs are licensed under a Creative Commons Attribution-ShareAlike 2.5 License. That means that you can use it, improve it and share it.

 pnelson@nwresd.k12.or.us

 Digital Photo Discussion Forum

 How to add links to your photos in assignments...

 Photo wiki

**1 Assignment:
The People In Your Life**

This is your first photo assignment. We'll start with something important, the people in your life. During this course we'll learn about lighting, composition, camera options and photo editing but none of those skills alone can make a great photograph. It takes YOU to make a great photograph. Enjoy your first lesson!

-  Portrait Photography Introduction
-  The People In Your Life
-  All About Digital Cameras

Recent activity

Activity since Monday, November 5 2007, 05:47 PM

Full report of recent activity...

Nothing new since your last login

Teacher Resources

UnitedStream Media (subscription required)

 George Eastman: One Man's Vision - 24:00

Wikipedia - Photography | Digital Photography

Remote News Feed

Add/Edit Feeds

Oregon Content Standards

Digital Photography addresses these CIM standards:
Arts (2004)- Create,

Usa delle immagini..

.....ma...

Unit II: Odin's Wisdom
Unit III: The Beginning
Unit IV: The Gods
Unit V: The End
Unit VI: Norse Heroes

Course Texts
Help

ACTIVITIES

- Assignments
- Choices
- Forums
- Quizzes
- Resources
- Wikis

ADMINISTRATION

Enrol me in this course

CREATIVE COMMONS ATTRIBUTION



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If you are just linking to particular pages in this course, please provide proper attribution with the following:
This resource was put together by Jon Fila and can be viewed in its entirety at <http://courses.moodleshare.com>



Hi, I'm Sig and I'll be your guide to this unit on Norse Myth. If this is your first time here, you'll want to start with the Introduction.

Once you've prepared yourself there and have a good understanding of the purpose of Mythology you'd better get started. Fate waits for no one!



I'm Bjorn and I'll be the one telling you what to do. Whenever you see me you'll know it's time to submit an assignment.

There's no time for laziness. Have fun and remember to ask for help if you get stuck.



Unit I
Introduction



Unit IV
The Gods & Their Stones



Unit II
Wisdom of Odin



Unit V
The End



Unit III
The Beginning



Unit VI
The Norse Heroes

Discuss this course on MoodleShare.

Download a copy of this course (76.9MB)

Standards Alignment Doc



Course Texts

HELP FORUM



Help Forum

..... NON eccedere con gli ornamenti!

People ±

Participants

Activities ±

Assignments

Forums

Quizzes

Resources

Search Forums ±

Advanced search ?

Administration ±

Grades

Profile

My courses ±

7th/8th Grade English

8th Grade Lit. - Hefner

Big Blue

Online Pedagogy

All courses ...

Topic outline

This course provides practical strategies and pedagogical advice for instructors teaching in an online environment. The course includes advice about: preparing to teach in an online environment, managing the teaching of a course, and addressing larger issues surrounding online teaching .

News forum

1

Create a Warm Inviting Atmosphere

Why Do it?

"It is always important to remember that in the online environment, we present ourselves in text. Because it is a flat medium, we need to make an extra effort to humanize the environment. In the face-to-face classroom, students have the opportunity to get to know one another as people--before or after class, during classroom discussions, and in other campus locations such as the student lounge. In the online environment, we need to create these opportunities more purposefully" (Palloff & Pratt, 2001, p. 32).

How you do it?

- Within your first post
 - Welcome students
 - Introduce yourself
 - Provide strategies for successful course completion
- Write in an informal tone
- Provide lots of encouragement and support, especially in the beginning
- Incorporate the "human Touch"
- Commend students privately by email

Module 1 Required Reading

Module 1 Assignment

Latest News ±

(No news has been posted yet)

Upcoming Events ±

There are no upcoming events

[Go to calendar...](#)

[New Event...](#)

Recent Activity ±

Activity since Friday, 25 June 2010, 07:05 PM

[Full report of recent activity...](#)

Nothing new since your last login

NON usare la pagina del corso per i contenuti

I really like this picture at the top of the course, but I don't like it enough to say that it's worth having to scroll past every day to get to the content. :) A couple of suggestions worth mentioning here--keep images on the front page of your course small and secondary. If you need large pictures, link to them as a resource or add them to a web page resource. If the picture is only for aesthetic purposes, make sure that they don't dominate the content. For a nice example, check out the Topic format course sample--the images on the right I like--not necessary in every section in every course, but it works in that one.

Second suggestion, keep that top section (the zero section) of your course brief. Students can condense all other sections but will always be forced to look at and scroll past the zero section. I've seen some teachers paste their entire syllabus there--it's important, but not that important. :)

[Reports](#)
[Questions](#)
[Scales](#)
[Files](#)

Topic outline



[News forum](#)
[Welcome](#)
[6th grade science guidelines](#)
[Science Forum](#)
[Elements, Compounds, and Mixtures](#)

- 1 We will be studying the scientific method and the metric system.
 - [HW 9/12](#)
 - [Unit 1 vocab words](#)
 - [HW 9/13](#)

Switch role to... Turn editing on

Calendar

March 2008

Sun	Mon	Tue	Wed	Thu	Fri	Sat
						1
2	3	4	5	6	7	8
9	10	11	12	13	14	15
16	17	18	19	20	21	22
23	24	25	26	27	28	29
30	31					

[Global events](#)

[Course events](#)

[User events](#)

Upcoming Events

There are no upcoming events

[Go to calendar...](#)
[New Event...](#)

Recent activity

Activity since Thursday, March 27 2008, 01:54 PM
[Full report of recent activity...](#)

Nothing new since your last login

[NPR Series: Song of the Day](#)

[Add/Edit Feeds](#)

NON costringere gli utenti a scorrere su e giù per la pagina, per visualizzarne i contenuti.

Resources
SCORMs/AICCs

Search Forums

Administration

My courses

News forum

SYLLABUS

January 3 - January 9

STOICHIOMETRY

- Molar Mass Due 1/9/09
- Percent Composition Due 1/9/09
- Percent to Empirical Formula For Practice Only
- Counting Molecules, Atoms, Charges
- Pre Lesson to Balancing Equations
- Counting Number of Atoms
- Calculating Molecular/Molar Mass Review/Practice
- Percent Composition, Empirical Formula & Molecular Formula Review/Practice

January 10 - January 16

STOICHIOMETRY Continued

- Grams-Moles Calculations Due 1/16/09
- Mole-Molecule-Mass Worksheet Due 1/18/09
- Balancing Equation Game
- Balancing Equation Practice
- Definition of Mole Review/Practice
- Basic Mole Concept Calculations Review/Practice
- Moles \leftrightarrow Molecules/Atoms Conversion Review/Practice

Go to calendar...
New Event...

Recent activity

Activity since Saturday, June 26, 2010, 06:03 AM
Full report of recent activity...

Nothing new since your last login

Online Users

(last 5 minutes)
None

NON temere di approfondire i contenuti

- Max and Min Algebraically
- Decreasing at a Decreasing Rate
- Intervals of Increase and Decrease
- Portfolio Investigation Two (beta)
- Second Derivative Tests Algebraically (beta)
- Asymptotes: Portfolio Investigation 3

4 Vectors

- Fly Away Home: Geometric Vectors
- I Think Therefore I am a Cartesian Vector
- Geometric to Cartesian and Back
- Linear Combinations: Working Backwards
- Finding a Spanning Set
- Vector Equations of the Line
- Scalar Form of the Line
- Welcome to the Third Dimension
- That's Just Plane Nice
- Dot...Dot...Dot...Product
- Scalar Equation of a Plane
- Intersections of Lines and Planes (beta)
- Lines, Planes and Automobiles
- Dot and Cross Product Properties

5 Final Exam and Review

- General Review One
- General Review Two
- General Review Three

NON essere l'unico a fare tutto il lavoro

13 14 15 16 17 18 19
20 21 22 23 24 25 26
27 28 29 30

Events Key

- Global
- Course
- Group
- User

3 Week 3: June 14 - June 20

You've finished reading about some great ways in which images can be used in an online course, and are starting to formulate some ideas of your own. However there are several guidelines that you should be aware of before selecting and adding images to your online content, specifically regarding: Copyright, the Public Domain, Fair Use, and Creative Commons. But how do you know which one applies to the images you want to use for your specific situation?

- Lesson 3: Guidelines for Using Images
- Week 3 Practice Activity
- Assignment 2: Evaluating Image Sources
- Conducting an Image Search: What Was Your Process?

4 Week 4: June 21 - June 27

After thinking about different ways you could use images in your online course, you've determined the course areas and specific lessons where a visual would be effective to enhance your teaching and each student's learning. Your next step is to find images that you can use in your course. But where can you find images that you can safely use? And how do you prepare the image to be used over the web?

- Lesson 4: Finding and Using Images
- Week 4 Practice Activity
- Assignment 3: Optimizing an Image for Web Use
- Image Editing Applications: Which Did You Choose?

5 Week 5: June 28 - July 4

Over the last few weeks we have looked at different ways and examples of how an image can be used in an online course, discussed issues such as copyright to be aware of when using images, and how to take an image and make it work in your online teaching environment. Now it's time to apply

Lascia che gli studenti partecipino e collaborino.